

Catalogue Publication Data

Phenomenal Science 5. Workbook Author: Daniela Maria Vega López

Pearson Educación de México, S.A. de C.V., 2021

ISBN: 978-607-32-5407-6

Area: Schools

Format: 21 × 27 cm Page count: 80

Product Vice President: Juliano De Melo ■ ELT Director: Marjorie Robles ■ Product Manager: Anita Heald ■ Product Developer: Catalina Hernández ■ Content Development: Katya Corzo, Daniela Tovar ■ Art and Design Coordinator: Juan Manuel Santamaria ■ Layout: QBS ■ Cover Design: Lourdes Madrigal ■ Cover Photo: Shutterstock ■ Photo Research: Yolanda Aceves, Gisel Olguin ■ Photo

Credits: Shutterstock, PAL

**Contact:** soporte@pearson.com

This adaptation is published by arrangement with Pearson Education Limited

Every effort has been made to trace the copyright holders and we apologize in advance for any unintentional omissions. We would be pleased to insert the appropriate acknowledgment in any subsequent edition of this publication.

© Pearson Educación de México, S.A. de C.V.

First published, 2021

ISBN PRINT BOOK: 978-607-32-5407-6 ISBN E-BOOK: 978-607-32-5408-3

Impreso en México. Printed in Mexico.

1234567890-24232221

D.R. © 2021 por Pearson Educación de México, S.A. de C.V. Avenida Antonio Dovalí Jaime #70 Torre B, Piso 6, Colonia Zedec Ed. Plaza Santa Fe Delegación Álvaro Obregón, México, Ciudad de México, C. P. 01210

## www.PearsonELT.com



All rights reserved. No part of this publication may be reproduced, stored in a retrieval system, or transmitted in any form or by any means, electronic, mechanical, photocopying, recording, or otherwise, without the prior permission of the publisher.

## Pearson Hispanoamérica

## Content Table

	ENGINEERING AND TECHNOLOGY		
Unit 1	What is the design process?	5	
Lesson 1	What are the first steps of the design process?	6	
Lesson 2	How do you design, develop, and test your solution?	8	
Lesson 3	What are some everyday designs?	10	
Self- assessment	Unit 1 Self-assessment	12	
	LIFE SCIENCE		
Unit 2	Are all life cycles similar?	13	
Lesson 1	How does new life form in the life cycle?	14	
Lesson 2	What are some differences in life cycles?	16	
Lesson 3	What are the stages of the human life cycle?	18	
Self- assessment	Unit 2 Self-assessment	20	
	LIFE SCIENCE		
Unit 3	What are living things?	21	
Lesson 1	How are living things classified?	22	
Lesson 2	What are some extraordinary organisms?	24	
Lesson 3	How do organisms interact in an ecosystem?	26	
Self- assessment	Unit 3 Self-assessment	28	
EARTH SCIENCE			
Unit 4	What mysteries does a solar system have?	29	
Lesson 1	What makes up our Solar System?	30	
Lesson 2	How are geocentric and heliocentric models different?	32	
Lesson 3	What are natural and artificial satellites?	34	
Self- assessment	Unit 4 Self-assessment	36	
	EARTH SCIENCE		
Unit 5	Does matter really matter?	37	
Lesson 1	How is matter measured?	38	
Lesson 2	What are sieving and dissolving?	40	
Lesson 3	What are evaporation and filtration?	42	
Self- assessment	Unit 5 Self-assessment	44	

<del>fi</del>	PHYSICAL SCIENCE	
Unit 6	What are ways that material can change?	45
Lesson 1	What are the characteristics of melting?	46
Lesson 2	What are the differences between heating and combustion?	48
Lesson 3	What are chemical changes?	50
Self-	Unit 6 Self-assessment	52
assessment		
άπ	PHYSICAL SCIENCE	
Unit 7	What is electricity?	53
Lesson 1	How is electricity used in daily life?	54
Lesson 2	What are some electrical innovations?	56
Lesson 3	What are conductors and insulators?	58
Self- assessment	Unit 7 Self-assessment	60
PHYSICAL SCIENCE		
Unit 8	What are electrical circuits?	61
Lesson 1	What are different types of circuits?	62
Lesson 2	What are the differences between simple and complex circuits?	64
Lesson 3	What determines brightness in bulbs and volume in buzzers?	66
Self- assessment	Unit 8 Self-assessment	68
<del>fi</del>	PHYSICAL SCIENCE	
Unit 9	What is motion?	69
Lesson 1	What affects motion?	70
Lesson 2	What are speed and velocity?	72
_	How are time, distance, and	74
Lesson 3	speed related?	, ,





## Lesson 1 What are the first steps of the design process?



1. Check (✓) the items that are examples of technology.

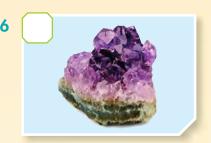




2



4



2. Label and number the first four steps of this design process. Use words from the box.

identify the problem

choose a solution

do research

develop possible solutions

Decide to design a drip water irrigation system with cheap water bottles.

Look on the internet for different irrigation systems, automatic sprinklers, drip water irrigation systems, plant watering spheres, characteristics of the plants you have, and how often they need to be watered.

Make a plan to make your own drip water irrigation system, and think of options with different materials, level of difficulty, and prices.

You are going away for two weeks in a very dry summer season and won't be able to water your plants, which will probably die without water, and no one is around to help you water them.

	Think of a piece of furniture you use often but is no longer in good condition. Write how you could fix it.
-	
. I	Research your problem and look for the possible materials that could help you.
-	
ı	Draw two different prototypes and show their pros and cons.