





Estimada alumna, estimado alumno:

El Cuaderno de actividades que tienes en tus manos es el resultado del esfuerzo que realizan el gobierno federal, los gobiernos estatales, las maestras y los maestros para garantizar que todas las niñas, los niños y los adolescentes que cursan la educación básica en nuestro país cuenten con materiales educativos para construir su aprendizaje, y con ello alcanzar una educación de excelencia.

Tu Cuaderno de actividades promoverá que te desarrolles integralmente, fomentará en ti el amor a la Patria y el respeto a todos los derechos; así reconocerás lo que te rodea, apreciarás tus fortalezas y sabrás lo que tu comunidad, México y el mundo necesitan y lo que puedes hacer por ellos.

En el marco de la Nueva Escuela Mexicana, la equidad y la calidad son premisas de la educación. Este libro forma parte de los materiales educativos que se ofrecen para que, con el trabajo diario de maestras, maestros, autoridades y familias, alcances el máximo logro de aprendizaje y el fortalecimiento de los lazos entre tu escuela y tu comunidad.

Este libro ya es tuyo; es un regalo del pueblo de México para ti.

¡Conócelo, cuídalo y disfrútalo!

Distribución gratuita, prohibida su venta.

COMP Student's Book TOGETHE

Manuel
LUNA
Adriana
DEL PASO



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Social Learning Environment: Academic and

Educational

Communicative Activity: Search and selection of information.

Social Practice of the Language: Paraphrase information to explain how a machine works.

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Social Learning Environment: Academic and Educational

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Social Practice of the Language: Discuss points of view to participate in a round-table discussion.

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Social Learning Environment: Family and Community Communicative Activity: Exchanges associated with specific purposes.

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Welcome to Come Together 2!

Come Together is a secondary course that gives you the opportunity to interact with English in different contexts that involve production and interpretation of oral and written texts in different learning environments. Your Student's Book contains ten units that will help you participate competently and autonomously in the use of English.

Opener

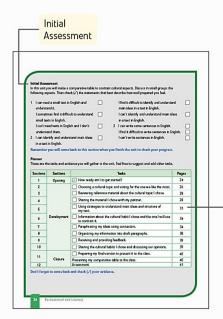
Each unit starts with an opener, which has four main parts:

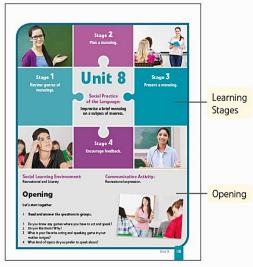
Learning Stages

This section presents what you will be achieving stage by stage as you build up a language product.

Opening

In this section, you will carry out simple exercises that will activate what you know and need to know for the social practice of the unit.





Initial Assessment

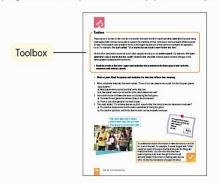
Once you have answered this section, you will know how ready you are to build the Final Product of the unit and which aspects you need to focus on to be successful.

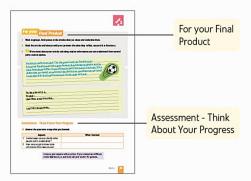
Planner

This table provides a list of the most important activities that build your Final Product of the unit so that you can go back and check them to verify your progress.

Planner

The Development stages in every unit will take you through the social practices of the language and help you progress from a first contact and analysis to different practice exercises that will gradually build up towards a Final Product. Whenever it is necessary to identify and practice certain formal aspects of the language, you will find a *Toolbox* to help you. Each exercise that is part of the chain of activities that leads to the conclusion of your product is clearly marked as *For your Final Product*. At the end of each stage, you will find *Assessment - Think About Your Progress* exercises that provide an opportunity for you to evaluate and realize how much you have progressed to that point, and to help you know if you need a review or additional help.



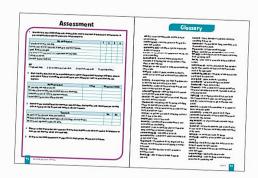


Closure

In this part of the unit, you will get ready to present the Final Product you have been creating throughout the entire unit. After your presentation, you will have an opportunity to discuss the experience with your classmates.

After the Closure, you will find an *Assessment* page, in which you will be able to evaluate what you accomplished during the learning stages and how well you constructed your Final Product. You will also have the opportunity to reflect on your performance as part of a team when working with other classmates. Your Student's Book also includes a *Glossary* at the end of every unit, where you will find the meaning of the words highlighted in yellow in the texts of each unit.





Features

Come Together 2 offers special features to help you through your learning process:



This icon appears in activities where you have to discuss with your classmates.



Every time you see this Class CD icon, listen carefully to an audio track. Make sure you understand the activity before you listen.



When you see this glossary icon, use the glossary at the end of the unit to learn the new words highlighted in yellow.



This icon indicates exercises that can be included in your portfolio to keep evidence of your progress.



This icon appears at several moments to suggest ways to use your Reader to extend your knowledge.

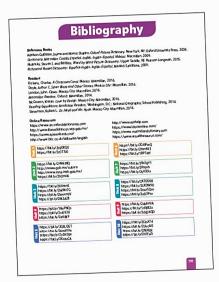


The Skills box highlights important information that helps you develop critical thinking, social abilities, and summarize learning points.



When you see this icon, you will find a suggestion to use technology for further practice.

At the end of your Student's Book, you will find a *Bibliography* section with useful resources to support your learning.



Everything is ready and set to start. Have a good learning experience with Come Together 2.



Stage 2

Interpret general sense, main ideas, and details.



Stage 1

Listen and review complaints about products. Unit 1

Social Practice of the Language:

Express complaints about a product.

Stage 3

Make oral complaints.

Social Learning Environment:

Family and Community

Communicative Activity:

Exchanges associated with the environment.

Opening

Let's start together

- 1 Work in groups. Discuss and answer the questions.
- 1 Have you ever complained about something wrong with a product or service? Why?
- 2 How did you feel when making that complaint?



Initial Assessment

In this unit you will role-play a complaint about a product. Discuss in small groups the following aspects. Then check (
) the answer that best describes how well prepared you are to ...



Remember you will come back to this section when you finish the unit to check your progress.

Planner

These are the tasks and evidence you will gather in the unit. Feel free to suggest and add other tasks.

Sessions	Sections	Tasks	Pages
1	Opening	✓ How ready am I to get started?	8
2		Choosing a product or service to make my complaint.	10
3		Completing a card with information about my complaint.	11
4		Sharing impressions about our complaints.	11
5	Development	Choosing the expressions to make our requests and offer solutions.	13
6		Sharing feelings and reactions about our complaints.	15
7		Gathering information for our role-play.	17
8-9		Writing questions that I can ask about the product or service.	17
0-9		Organizing the information for our conversation.	18
10-11		Rehearsing our complaints.	20
10-11	Closure	Presenting my complaint to the class, and asking for feedback.	20
12		Assessment.	21

Don't forget to come back and check (✓) your evidence.



Work in pairs. Read the conversations and discuss what people are complaining about.

Conversation 1

Service assistant: Hello! Customer services. What can

I do for you?

Billy: I want to return a video game. It doesn't work.

Service assistant: What do you mean?

Billy: It doesn't load. The screen just stays black.

I quess it is faulty.

Service assistant: Oh, I see. When did you buy it?

Billy: About two months ago.

Service assistant: That's too bad. We can only give you back your money if products are returned 30 days after the purchase. But we can replace your game. Billy: That's fine. I don't want a refund, I just want

to exchange the game, please.

Service assistant: OK then. I'll get you another one. Billy: Great! Thank you very much.

A complaint is when you ask for a replacement, a refund, or other kind of compensation needed because a product or service does not work in the way you expected.







Carlos: Excuse me!

Waiter: Yes, sir. How can I help you?

Carlos: We waited a long time for our food. It's finally

here but it is cold!

Waiter: I'm very sorry to hear that. I'll replace your

dishes.

Carlos: No, thank you. I'm not paying for any

of these!

Waiter: Please, sir. I can bring the food again, but I'm afraid you must pay for what you ordered. Please accept some dessert on the house as compensation.

Carlos: I don't think I can eat anymore. I'm too angry. Just bring me the check.

Waiter: Of course, sir. And again, my apologies.



- Work in groups. Now that you understand what the people are complaining about listen to the conversations and answer the questions together.
- 1 Which conversation is face to face?
- 2 Which conversation is on the phone?
- 3 How does the boy in Conversation 1 sound?
- 4 How does the man in the restaurant sound?
- 5 Who sounds rude?

To complain about a service or product that does not

have good quality is your right as a customer. However, it is not necessary to

be rude. Polite complaints will probably get

you a more satisfactory solution.





For your Final Product

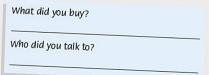
3 Decide on one product or service you would like to work with to make an oral complaint. Decide if you will prepare a telephone complaint or a face-to-face complaint.

What did you buy?

A video game

Who did you talk to?

Service assistant, telephone complaint







4 Read and listen to Conversation 2 again, underline the problem, and circle the solutions.

Conversation 2

Carlos: Excuse me!

Waiter: Yes, sir. How can I help you?

Carlos: We waited a long time for our food. It's finally

here but it is cold!

speakers.

Waiter: I'm very sorry to hear that. I'll replace your

dishes.

Carlos: No, thank you. I'm not paying for any

of these!

Waiter: Please, sir. I can bring the food again, but I'm afraid you must pay for what you ordered. Please accept some dessert on the house as compensation.

Carlos: I don't think I can eat anymore. I'm too angry.

Waiter: Of course, sir. And again, my apologies.

Work in pairs. Role-play the conversation in Exercise 4. Try to emphasize the attitudes in both

When speaking, you can express different attitudes like being polite, calm, rude, or upset. Being polite and calm can be shown with proper and nice words and a soft tone of voice, while being rude and upset is usually reflected in bad words and a sharp tone of voice.

Just bring me the check.





For your Final Product

6 Complete the card about your complaint taking into account what you know now.

My complaint is about a video game that doesn't work.

My attitude will be calm.

As a solution, l expect the store to exchange.

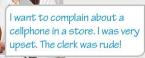
My complaint is

My attitude will be

As a solution,

7 Work in pairs. With the information you wrote in Exercise 6, share your impressions about each other's complaints.

I decided to complain about a video game because it didn't load. I will ask the store to exchange the game.



Assessment - Think About Your Progress

8 Work with your partner from Exercise 7. Tell each other if you did the things on the list when you described your complaint.

\Box	Did you explain what the problem was?
	Did you share the solution they gave you
\Box	Did you describe your attitude?

If you had problems, review what you did in Exercises 4 and 5 and help your partner clarify doubts. If necessary, ask your teacher for guidance.



- 1 & Listen to the complaint and discuss what is happening and who is participating. Use the questions as a quide.
- 1 Who is Pepe talking to?
- 2 Are they talking face to face?
- 3 How does Pepe feel?
- 2 Work in groups. Now that you understand what the complaint is about, read the conversation and answer the questions together.

Clerk: Good morning. Can I help you?

Pepe: Hi, I would like to return this CD. Can you take

it back?

Clerk: I'm sorry to hear that. What is the problem

with it? Is it damaged?

Pepe: Oh, nothing is wrong with it. It was a gift

but I don't really like this band.

Clerk: I'm afraid it is against the store's policy to

give a refund if the item is not faulty.

Pepe: That's disappointing. You are of

no help!

Clerk: Let me see what I can do about it ... We

could give you a gift card for the value of the CD. Then, you can choose anything

from the store with a similar price and pay with the card.

Pepe: Well, that's a better solution!

Clerk: Could you fill in this form, please? It won't take long.

Pepe: Can I use the card right now?

Clerk: Of course! You can use the card any time you want.

Pepe: That's perfect! Thank you! Clerk: You're very welcome.



- 1 Why is Pepe complaining?
- 2 What solution does the clerk offer?
- 3 Is Pepe satisfied with the solution? Why?



Toolbox

Notice that the underlined expressions are used to make polite requests and offering solutions.

Offering solutions: We could give you a gift card.

Requests: Could you fill in this form?

When making polite requests and offers use the auxiliaries *can* and *could*. These auxiliaries always use a verb in simple form.

Remember that your tone of voice also helps you sound polite when you use these structures.

• Complete the table with examples of offers and requests from the conversation in Exercise 2.



For your Final Product

You will start planning your role-play of the complaint you selected to work with in Stage 1. Choose the expressions to make requests and offer solutions during your role-play.

Request: Can you take back this video game?

Offer solution: We could give you a refund or a gift card.

offer solutio	n:	



- 4 Work in pairs. Figure out the meaning of the expressions and match them to the pictures.
- 1 **Pepe:** That's perfect! Thank you!
- 2 **Pepe:** Well, that's a better solution!
- 3 Pepe: That's disappointing. I really don't want this CD.







- 5 Read the following expressions from the conversation in Exercise 2 and classify them under the correct category.
- 1 Clerk: I'm sorry to hear that.
- 2 **Pepe:** That's disappointing. You are of no help!
- 3 Clerk: Let me see what I can do about it ...

B: Impolite Comment
-

Empathy is to understand the feelings of others. For better communication, when someone is sharing negative feelings, use expressions that transmit that you personally care and understand.



For your Final Product

6 Choose the expressions to be empathetic during your role-play.

Let me see what I can do ...
I'm sorry to hear that.

7 Work in pairs. Share your feelings and reactions about your complaint with the help of the expressions from Exercise 4.

I was upset I couldn't get a refund.



I was happy when the clerk helped me.

Assessment - Think About Your Progress

8 Work in pairs. Think about your progress. Do you know expressions to make requests, offer solutions, and be empathetic? Make a table in your notebook.

If you don't remember the expressions, go back to Exercises 4 and 5 and review these elements.



1 Work in pairs. Read the complaint and identify the problem and the solution.

Assistant: Good morning. CT Body Fitness
Company. This is Andrew Cooper. What can I do
for you?

Customer: Good morning. I purchased a CT Body Fitness machine from your company last month, and I have a problem. There's a missing part. I'm sorry to report it a month later, but I just recently had time to assemble it.

Assistant: That's OK, but are you sure, sir? All of our orders are inspected before shipping.

Customer: I understand, but there is definitely a missing part. I can't finish assembling the machine without it.

Assistant: OK. I'm sorry about that. Do you know the name of the missing part?

Customer: No, I don't know the exact word, but it's the piece you need to change the speed.

Assistant: Oh, that's the gear. I'll make a report, and we'll send you the gear in four to six days.

Customer: OK, that's fine. Thank you very much.

Assistant: I'm happy to help, and I apologize for the inconvenience. Now let me get your information ...







2 Go back to the conversation in Exercise 1 and underline the questions the assistant asked the customer.

Toolbox

Questions that ask about information or details use words such as what, how, and why at the beginning of the question. Yes-No questions ask about very specific information.

For example, What can I do for you?, Do you know the name of the missing part?



2 A:		ecessary information.
A:	What can I do for you	2
12.	What can I ao for you This machine isn't wor	elin a
		witch that is in the back part of the machine?
A:	Dia you turn on the si	witch that is in the back part of the machines
л у	our Final P	roduct
		Cuuci
To	o prepare for your ro	le-play, review your notes from previous stages and make a list of th
	nation you have gath	
	,	
	B	
	Problem:	
	Solution:	
	 Expressions to ma 	ske requests:
	Expressions to offer	er solutions:
	• Evangesione to etc.	or solutions.
	- Expressions to sno	ow empathy:
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		U can ask to find out information about the product or service and will write the wrong with the video game?
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