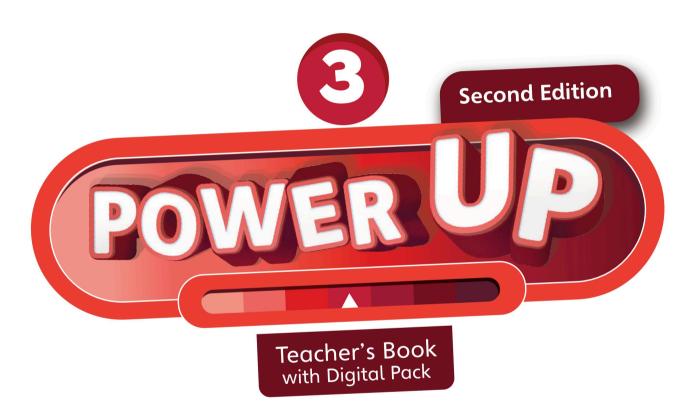


Lucy Frino
with Caroline Nixon and Michael Tomlinson







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# Map of the book

	Vocabulary	Grammar	Cross-curricular	Skills	Assessment
Welcome to Diversicus	Main character names Greetings and introductions	<b>Language review</b> Questions and answers Greetings			
Practice time Mission: Plan a week in the life of a circus artist	Telling the time Activity verbs Sounds and spelling: numbers	Review: question words how, what, what time, when, where, which, who, why was/were + could I could dance when I was four. I couldn't skip.	Balancing act Learn about balance and coordination Tangier Acrobatic Group Critical Thinking	The circus child An interview  Digital Literacy	A1 Reading and Writing
What's for breakfast? Mission: Make a flyer for your restaurant	Food and drink Past simple irregular verbs Sounds and spelling: c spelling for 's' and 'k' sound	Defining relative clauses This is for the children who eat breakfast every morning. That's the table where we all eat. This is the breakfast which dad likes to make. Past simple + with/when When I finished school, I went home.	Food, glorious food Learn about food and nutrition Breakfast in China and around the world Social Responsibilities	The legend of the koi A traditional story Social Responsibilities	A1 Listening
A healthy body Mission: Make a health plan	Parts of the body Health problems Sounds and spelling: kn and n spelling for 'n' sound	Review of comparative and superlative adjectives, as as I'm not as fast as her. Rose's taller than Jenny. Ivan's the strongest person here. want/need + infinitive I want to go to the party but I've got a headache. You need to rest.	Work your body Learn about bones and joints Learn about ways to stay healthy Collaboration	Kancil's clever plan A fable play script Critical Thinking	A1 Reading and Writing
	Review Units 1-3				
Fun in the jungle Mission: Make a brochure for a jungle adventure park	Natural features Past simple verbs Sounds and spelling: I, II and Ie spelling for 'l' sound	Adverbs well, badly, loudly, quietly, quickly, slowly, carefully, beautifully, hard, fast Comparative adverbs Tigers can run faster than lions. Tigers can swim better than monkeys.	From the roots to the flower Learn about plants and how they grow Carnivorous plants  Understanding environmental responsibilities	The story of Rama and Sita A traditional Indian story  O Understanding environmental responsibilities	A1 Reading and Writing

	Vocabulary	Grammar	Cross-curricular	Literature	Assessment		
Behind the scenes Mission: Plan a play	Describing clothes Materials Sounds and spelling: -igh and i-e spelling	be made of What's it made of? It's made of gold. What are the wings made of? The wings are made of paper. shall, could and let's for suggestions Shall we make the costumes? We could paint the set. Let's build a horse with boxes and card.	Materials and properties Learn about the properties of different materials Greek masks  Critical Thinking	The myth of Icarus A Greek myth CCI Critical Thinking	A1 Speaking		
Classroom stars Mission: Make prizes for your classmates	School subjects Extension of school vocabulary Sounds and spelling: f and ph spelling for 'f' sound	should/shouldn't You should listen to your teacher. You shouldn't eat in class. Should you copy in exams? No, you shouldn't. be good at + noun/gerund Are you good at maths? Yes, I am. I'm very good at maths. I'm not very good at drawing.	Where are we? Learn about maps and symbols Cappadocia in Türkiye Collaboration	The project A story with a song Collaboration	A1 Listening		
	Review Units 4-6						
When I grow up Mission: Make a poster for your dream job	Jobs Personality adjectives Sounds and spelling: -er and -ar	have to/must and because Cooks have to work late because people have dinner in restaurants. They don't have to work in an office. They mustn't forget to wash their hands. We must be very careful in the kitchen. Using adjectives and adverbs	Time detectives Learn about archaeology The Altamira Caves in Spain  Digital Literacy	Don Quixote, Sancho and the windmills An adventure play script Digital Literacy	A1 Reading and Writing		
		Teachers have to be <b>kind</b> . They must listen <b>carefully</b> to their students.					
City break Mission: Create a booklet for a city trip	Directions Places in town Sounds and spelling: revision of 'th' sound	Planning with be going to What are we going to do tomorrow? Are we going to visit a museum? We're going to see a show at the theatre. Prepositions of movement along, around, between, in, into,	Home, sweet home Learn about cities, towns and villages New York City Creative Thinking	The road to Hope A poem  Social Responsibilities	A1 Speaking		
PLet's travel! Mission: Make a summer camp poster	Adjectives On holiday Sounds and spelling: ge spelling for 'j' sound	next to, opposite, over, under  before, after, when clauses Before we came to Mexico, I didn't know Mexico had pyramids. When we visited the pyramids, we climbed a lot of steps. After our tour, we're going to have a holiday.	North, south, east, and west Learn about what to take on a hiking trip in Mexico Collaboration	The story of Popocatepetl and Iztaccihuatl A narration and legend Emotional Development	A1 Listening		
		-ed/-ing adjective endings excited/exciting interested/ interesting, bored/boring, dangerous, lost, loud, ready	Collaboration				
	Review Units 7-9						
	Grammar reference						

# Welcome to Power Up Second Edition

# Confidence in learning. Confidence for life.

Power Up Second Edition is a fun, fast-paced course, designed to prepare young learners for their Cambridge English Qualifications and success beyond the classroom.

Join Jim and Jenny on exciting missions around the globe, as learners develop real-world skills to live more sustainably, become responsible citizens and play an active part in shaping our world. You'll also meet other vibrant characters who your learners will love!

Throughout each level of the course, learners are immersed in the English language as they build confidence and develop the skills they need to excel in the classroom and beyond.

Life competencies and values are nurtured, ensuring that learners develop the social and thinking skills essential for success in school, in their communities, and in the wider world.

The Power Up methodology helps teachers and learners to plan effectively, measure progress and identify areas for improvement. In practice, this means that learning and assessment are fully integrated throughout the course. Flexible exam preparation for paper and digital versions of the Cambridge English Qualifications prepare learners to take their exams when they're ready.

With Power Up Second Edition, you'll get the most out of every learning moment.

# Power up your classroom

Class activities are designed to enable the teacher to monitor the class for evidence of learning and measure progress.

# Power up your confidence

Memorable grammar and vocabulary are developed through communicative activities which have a clear purpose and encourage learners to use language naturally.

# Power up your learners' success!

Missions give learners the opportunity to integrate life skills with language through collaboration, critical thinking and creativity. This ensures they feel well-equipped for both academic success and real-world challenges.



# For the Second Edition, we asked teachers and learners what they love about the course and how to make it even better.

# What teachers like best about Power Up

- A variety of activities to make grammar and vocabulary memorable, including songs, animated stories and videos.
- Fun, age-appropriate missions that help learners reflect on and evaluate their own learning.
- ✓ Tasks designed to encourage language practice both in the classroom and at home.
- A focus on developing the whole child through the inclusion of life competencies and values.

# What's new?

### **New content for the Second Edition**

- ✓ Sustainable activities that help bring real-world conversations into the classroom.
- Updated missions that provide learners with even more opportunities to use key language in collaborative, contextual and creative ways.
- Grammar activities with videos, quizzes and and dialogues to make learning grammar even more memorable.
- Cambridge English Qualifications Digital for young learners vocabulary lists and names.
- More audio and videos to support learners' confidence in vocabulary.

# Digital support for teachers

- ✓ The Teacher's Digital Pack includes Presentation Plus, Practice Extra, downloadable resources and a test generator.
- Presentation Plus includes all print components, flashcards, games, video, audio and interactive practice activities.

## Digital support for learners

- New digital packs for learners include Practice Extra, videos, flashcards and the downloadable Home Booklet.
- ✓ New speech recognition activities.

## **New integrated frameworks**

A range of activities covering two integrated frameworks are now embedded into the course and clearly signposted with the icons below.

- The Cambridge Life Competencies Framework
- (6) The Sustainability Framework for ELT



# Confidence in learning

Power Up Second Edition features a systematic approach to language learning which aims to develop the language and skills of the learner while helping them achieve life-long progress in learning.

# Help your learners excel in English

For young learners, a second language is best learnt through an approach that mirrors how they learn their first language. Grammar and lexis are closely linked at this stage and learners are, therefore, exposed to both in context in each unit of *Power Up*. The course provides a multi-sensory approach and opportunities for social interaction to make learning the language more memorable.

Each unit starts with a video activity that invites learners to reflect on their experience of the unit topic. Eliciting recycled vocabulary and familiar concepts helps learners to create a shared context and learn from each other, as well as the teacher, from an early age.

Grammar and vocabulary are developed through real-world communicative activities which encourage learners to use language in age-appropriate contexts: stories, role plays, songs, chants, raps, games and collaborative interactions.

Scaffolded tasks support learners of all abilities. All new language is heard, read, written and spoken as learners acquire it, and clear examples help learners to understand and start to produce the language.

New grammar and lexis are presented and practised in context in the Story, Language practice and Vocabulary lessons. By providing input in multiple formats and asking learners to listen, watch and speak in the class and at home, Power Up Second Edition provides repetition and exposure to support retention of new language, developing confidence in learners' ability to communicate effectively in English.

New language is consolidated at each of the mission stages. Collaborative projects in the missions integrate spoken and written communication, support social interaction in the classroom, and foster creative and critical thinking skills.

The CEFR correlation charts for each unit can be found in the Teacher's Resources on Cambridge One, where you can also find mapping documents for each Cambridge English Qualification in *Power Up Second Edition*.





# How assessment and learning work together

The course methodology helps teachers and learners to plan learning effectively, measure progress and identify areas for improvement. Using external assessments to check progress and performance is familiar to teachers; monitoring learners' progress and adapting teaching to support them is also routine. Power Up Second Edition combines these elements in a systematic way to integrate learning and assessment.

It is designed to easily allow the teacher to monitor for evidence, to measure progress and also includes tasks that are similar to those in formal summative tests, such as Cambridge English Qualifications.

Learners are given independence to understand their own strengths and weaknesses, both immediate (e.g. in a lesson) and longer term (e.g. over a school term).

- The Teacher's Book includes clear learning objectives at the beginning of each lesson.
- Once objectives are agreed upon, both the learner and the teacher think about how each activity can support a learning outcome.
- After the activity is finished, they reflect on performance in relation to that outcome and use this evidence to adjust what happens in later lessons – this might be reviewing and practising some language again or moving on more quickly.
- Learners' involvement in this process supports them to improve outcomes and gain confidence.
- When the activities and content are linked to the language and skills of more formal language tests, classroom activities can also be benchmarked against those tests.

Each unit is structured around a multi-step 'mission'. Missions provide engaging ways for learners to use the language in real-world contexts. Learners also reflect on and evaluate their own learning following each mission stage. They also serve as formative assessment tasks and a way for teachers to provide meaningful feedback.

More traditional summative assessment continues in parallel and external tests can be used alongside the classroom-focused formative assessment activities in the missions. In the Second Edition, the Teacher's Book includes detailed support for setting up, monitoring and feeding back on each stage, with new ideas on how to adapt the tasks for mixed-ability classes.





Visit for information on Cambridge English Qualifications, including handbooks, specifications and teacher support.



Visit our Integrated Learning and Assessment site for additional resources, background and support.

# Confidence for life

The *Power Up* methodology includes activities underpinned by frameworks that build learners' confidence to meet future challenges.



# Cambridge Life Competencies Framework (CLCF)

The CLCF maps out how behaviours can change and develop as learners encounter new situations and circumstances in their lives, both within and beyond the classroom.

The framework is made up of six Competencies.

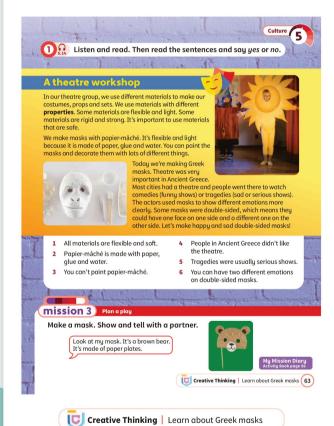
- Creative thinking is the ability to rapidly generate new ideas and alternative possibilities.
- Critical thinking enables learners to think effectively and rationally about what they want to do and what they believe is the best action.
- Learning to learn underpins our learners' success in all subjects. It is critical to building their autonomy and self-direction.
- Communication is an essential skill that enables us to share information and ideas, as well as express feelings and arguments.
- Collaboration offers advantages, including effective division of labour; use of information from multiple sources, perspectives and experiences; higher levels of creativity and better quality solutions.
- Social responsibilities helps learners gain awareness of how they engage with others and contribute effectively to the social groups they interact with.



Visit to explore the Life Competencies Framework and download detailed booklets for each competency.

# How is the CLCF embedded throughout the course?

Each core unit of the Pupil's Book features one or more competencies that learners can identify and explore, making it relevant to their own contexts. These are featured in Diversicus stories and the Culture and Skills lessons.



- Digital Literacy tasks are included in a range of interactive activities on Cambridge One, as well as print activities.
- Learning to learn is covered by self-evaluation activities, the mission diary in the Activity Book and the Review sections.

# Sustainability Framework

Sustainability includes the knowledge, skills and attitudes we need to make a fairer, brighter future. A focus on sustainability can bring conversations of local and global interest into the classroom, helping even the youngest learners to use English to discuss real-world issues. Moreover, it can provide opportunities for learners to live more sustainably, become responsible citizens and play an active part in shaping our world.

Cambridge has developed the Sustainability Framework for ELT\* to make it easier to integrate relevant skills development in language lessons. The framework maps sustainability skills into four dimensions, each focusing on three core areas:

- Knowledge: understanding sustainability concepts and sustainability more broadly, thinking in systems and appreciating interdependence.
- Values: understanding beliefs and values, valuing people and the natural world, and caring for oneself and others.
- Innovation: exploring different perspectives, generating ideas and developing solutions.
- Transformation: developing understanding of agency, working together and making positive change.

To make bringing sustainability into your classroom as easy as possible, you'll have access to Sustainability Activity Cards. Each card contains a face-to-face activity which helps learners become informed, compassionate and innovative agents for positive change.

# Thinking in systems Knowledge Finding connections within and between systems PICTURE CONNECTIONS When learners encounter an image of a plant or animal in the coursebook, ask them to draw a picture of it in the centre of a piece of paper. Ask them to think of connections between the plant or animal and other things (e.g. with a picture of an apple, learners might draw the inside of the apple, a worm eating the apple, the tree that the apple grew on. the rain going into the soil where the apple tree grows, and a carton of apple juice). irage learners to think about how these

# Supporting sustainability skills development

You can find activities that model sustainable alternatives and build sustainability skills throughout the Pupil's Book.



\*The Sustainability Framework for ELT has been developed by Cambridge University Press & Assessment in collaboration with Jade Blue.



Visit to learn more about the Sustainability Framework and to download the Activity Cards.

# Component overview

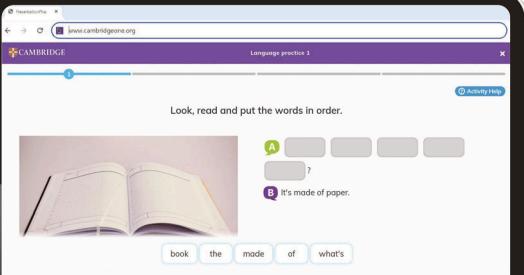
# For the Teacher

## The Teacher's Book with Digital Pack includes

- Presentation Plus with the Pupil's Book, Activity Book, Teacher's Book, NEW! Grammar Workbook and Home Booklet eBooks with audio, video, interactive activities, flashcards and games.
- Practice Extra

- Class audio
- Class videos, including two new grammar videos per unit
- Test Generator
- Teacher's Resources with downloadable resources, flashcards and more.







# Meet the team!



Jim and Jenny Friendly are twins who accompany the learners through the Vocabulary and Language practice lessons and provide an enjoyable, familiar context for practising the key language featured in each unit. Their travels form the backdrop for the Story lessons and help contextualise the vocabulary and grammar in each unit.



Rose Quartz, the mischievous manager of Diversicus, and Ivan, the circus strongman, introduce and guide learners through the Language practice lessons. Rose also helps with Vocabulary output and personalisation, and Ivan introduces Sounds and spelling exercises in the Activity Book that support learners with difficult spelling patterns and pronunciations.



Su-lin and Pablo are firm friends of Jim and Jenny who also live and travel with Diversicus. They appear in the Story and Vocabulary lessons.



Miguel, a teacher, and Lily, an acrobat, are Pablo's parents. They appear in the the Story lessons, and through dialogue and interaction, help to put the unit grammar in context.

# Unit walkthrough

**NEW!** Videos with personalised questions to elicit recycled language and get the learners speaking and thinking about the unit topic.

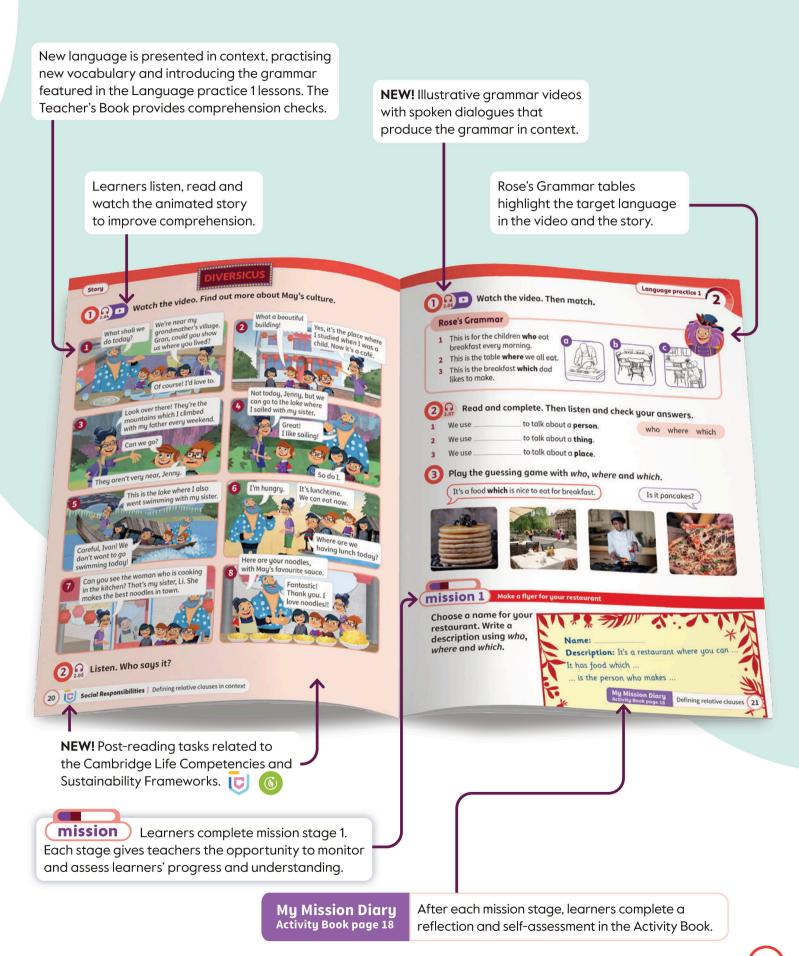
Listening activities contextualise the language in real-world situations.

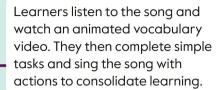




At multiple points throughout the unit, learners are asked to self-assess their progress. This is signposted in the Teacher's Notes with the SA icon.





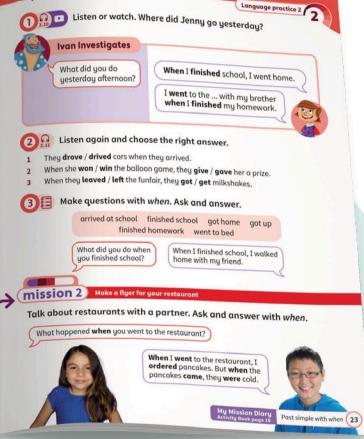


**NEW!** A grammar video comprising a conversation between course characters and a quick quiz allows learners to hear and say the new language in a natural context while testing their comprehension.

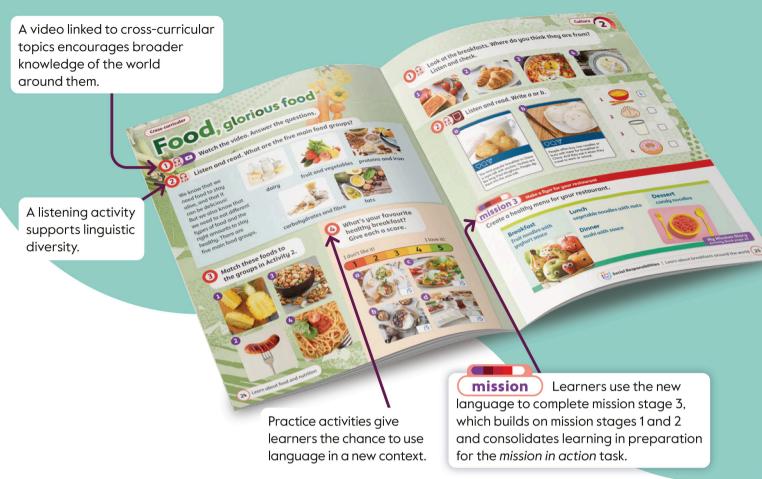


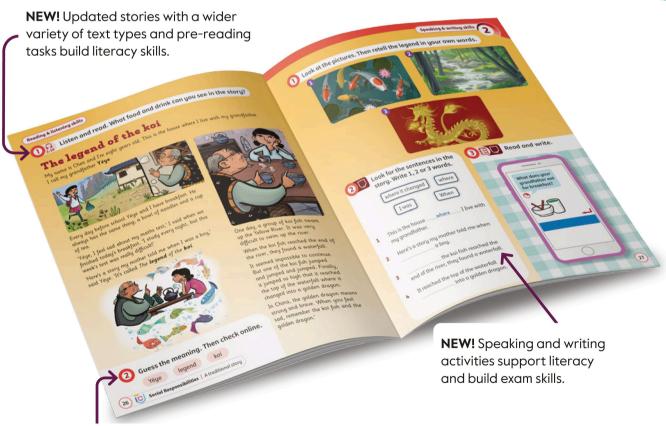


A personalisation question prompts learners to use the vocabulary in a meaningful context.



mission Learners use the new language to complete mission stage 2, which builds on mission stage 1 and includes listening and speaking collaboratively to complete a topic-focused task.





**NEW!** Post-reading activities related to the CLC and Sustainability frameworks help learners contextualize the themes of the readings while building life skills and social responsibilities.



Familiarisation with Cambridge Young Learners exams, including task types, rubrics and test strategies.

**NEW!** A creative task recycles the language and skills developed in the unit. This directly supports language production by helping learners organise their work from the previous mission stages and create a visual aid for their presentation or role play in the following activity.

mission The mission in action! reviews the language covered in the unit and brings together all the previous mission stages in a collaborative and practical task.







Preparation for listening, reading and writing alternates in each unit, covering all the sections of the Cambridge Young Learners exams.

Tip!

Exam tips give advice and build confidence. Additional notes on test building strategies are provided in the Teacher's Book. Learners act out a scenario and present their work, giving teachers the opportunity to monitor and assess their progress and understanding.



Learners are directed to the grammar reference section containing grammar rules and additional examples for revision.



After every three units, there's a Review lesson which recycles and consolidates the language from the preceding units. Topics and tasks are similar to those in the core units, but encourage the learners to use language and knowledge in new contexts.





# **Welcome to Diversicus**

0.02

Listen. What is Diversicus?



- 2 Listen. Who says it? Say the name.
- 3 Play the guessing game. Ask and answer.

Who's got purple hair? Rose.

What's the name of the circus?

Diversicus.

4

Greetings and introductions



# **Welcome Unit learning outcomes**

### Learners learn to:

- recognise and name the course characters
- greet people and introduce others
- describe people
- ask and answer Who's got (purple hair)?

New language character names, circus, tour, Nice to meet you, This is ... / These are ...

Recycled language colours, describing people, introducing yourself, present tense questions

Materials flashcards of Power Up Level 3 characters, recucled paper, coloured pens or pencils, pictures of a circus tent and circus performers (optional), audio, video

Digital Classroom Presentation Plus, Digital Flashcards, Practice Extra, Teacher's Resources

### Self-assessment

- SA Say Open your Pupil's Books at page 4. Look at the picture. What can you see? Encourage learners to say as many things as they can, e.g. A lorry, boxes, a skateboard.
- Have learners self-assess by drawing a face on recycled paper to reflect how they felt about their work. Say OK. Let's learn.

### Warm-up

- Show or draw a picture of a circus tent. Say Look! A circus! Write the word circus on the board. Learners repeat.
- Ask What can you see at the circus? Use pictures of circus performers or mime (e.g. tight rope walkers, clowns, jugglers). Write suggestions on the board. Say We are going to learn more about the circus.

# Pupil's Book, page 4



# 1) De Listen. What is Diversicus?

- Play the audio or video. Check answers.
- Read the caption. Check comprehension of tour. Explain that people who work with a circus travel to different towns. They *go on tour*. Point to the strongman and the women who are pushing the clothes rack. Ask What are these people doing? (Putting things in the lorry / Getting ready to leave)
- Say Look at the names. Let's listen and point. Play the audio. Learners point to the characters. Show each character flashcard in turn and ask Who's this?
- Practise introductions by showing the character flashcards and pretending to introduce the characters to different learners, e.g. *Emilia*, this is Rose Quartz. Encourage the learners to respond Nice to meet you. Use two character flashcards at a time, e.g. Antonio, these are Jim and Jenny's parents.

Learners repeat the activity in pairs, pointing to the characters in their books.

### Track 0.02

The Friendly family are going on tour with Diversicus. Today is

their first day.

Rose: Hi! I'm Rose Quartz and this is my circus.

Welcome to Diversicus.

Nice to meet you, Rose. I'm Kim Friendly, your Mrs Friendly:

new musical director.

Mr Friendlu: And I'm Ben Friendly, your new cook. And

these are our two children, Jim and Jenny.

Hello, everybody. Rose:

Jim and Jenny: Hello.

This is a great circus. It's very exciting for us to Mrs Friendlu:

be here!

Jim and Jenny: Yeah. Mmm.

Jim: Who's that big man with the beard?

Jenny: Wow! He's really strong!

Rose: Yes, he is. His name's Ivan. He's our

> strongman. ... Ivan! Put those in the lorry, please, and come and meet the Friendly

family.

Ivan: OK, Rose.

Key: It's a circus.

## Listen. Who says it? Say the name.

- Stick the character flashcards on the board. Read the instructions. Play the first sentence on the audio. Pause for learners to say the name.
- Repeat for the rest of the sentences.

### Track 0.03

1 Rose: Hi! Welcome to Diversicus. 2 Mrs Friendly: Nice to meet you, Rose.

Mr Friendly: These are our two children, Jim and Jenny.

Mrs Friendly: This is a great circus.

Who's that big man with the beard? 5 Jim:

Wow! He's really strong! Jenny:

Rose: Come and meet the Friendly family.

Ivan: OK, Rose.

Key: 1 Rose 2 Mrs Friendly 3 Mr Friendly

4 Mrs Friendly 5 Jim 6 Jenny 7 Rose 8 Ivan

# Play the guessing game. Ask and answer.

- Read the speech bubbles. Ask more questions, e.g. Who's got glasses? (Jim) What is Ivan carrying? (Boxes)
- Learners continue the quiz game in pairs.

### **Ending the lesson**

• With books closed, describe a character from the picture, e.g. She likes skateboarding. She's got a brother. Learners say the name (Jenny). Show the character flashcard to confirm.



**Learning outcomes** By the end of the lesson, learners will have encountered greetings and introductions in context.

New language acrobat, mobile home, pupil, science

**Recycled language** family members, help, school, show, teacher, twins, How old are you? I love ... So do I. What are your names? I'm ...

Materials character flashcards, books, a recycled cardboard box and two scarves or pieces of scrap material for each group of eight learners (optional), audio, video

Digital Classroom Presentation Plus, Digital Flashcards,

Practice Extra, Teacher's Resources

### Warm-up

- Hold up each character flashcard. Ask Who's this? Learners say the name. Then say Remember the names! Turn the flashcards over. Point to the back of each flashcard. Ask Who's this? Learners say the name. Reveal the picture.
- Display all the flashcards and ask, e.g. Who's got a (moustache)? Who's wearing (red trousers)? Who's wearing a (blue hat)? Who's got red/black/grey hair? Who's the (circus manager)?
- SA Have learners self-assess by showing a thumbs up (I feel very confident), a thumbs in mid position (I think I know this) or a thumbs down (I'm not confident).

# Pupil's Book, page 5

## The Diversicus song

Play the song at the beginning of the story. Learners listen.
 Write the words on the board and check comprehension.
 Explain that Big Top is another name for the circus tent.
 Play the song again. Encourage the learners to sing along.

Track 0.04

Diversicus

Diversicus, Diversicus,

We're harmony in a circus, us,

Where music, art and beauty don't stop,

Acrobats and dancers under one Big Top.



# Watch the video. Say the names of the characters in the story.

- Say Open your Pupil's Books at page 5. Ask Who can you see in picture 1? (Jim and Jenny) Say Jim and Jenny are new. Who do they meet? What do they see? Look at the pictures. Give learners time to look.
- Ask What are the names of the children's new friends?
   Play the audio or video. Learners listen and read. Check answers (Su-Lin and Pablo).

Track 0.04

Diversicus song + see cartoon on Pupil's Book page 5.

- Write questions on the board. Play the audio or video again. Check answers and comprehension of science, pupil and mobile home.
  - 1 How old are Jim and Jenny? (They're eight.)
  - 2 How old are Su-Lin and Pablo? (They're nine.)
  - 3 Who is Miguel? (Pablo's dad)
  - 4 What is Pablo's mum doing today? (She's helping his dad.)
  - 5 Who do Jim and Jenny meet after Lily? (Su-Lin's grandparents)
  - 6 What is the Friendly's new home? (A mobile home)

**Key:** Su-Lin, Jim, Jenny, Pablo, Miguel, Lily, Grandma, Grandpa, Mrs Friendly, Mr Friendly

# 2 Act out the story.

- Write on the board: Jim, Jenny, Miguel, Pablo, Lily, Su-Lin, Grandma, Grandpa. Ask Who do Jim and Jenny meet first?
   (Su-Lin) What do the twins ask? (How old are you?) Choose three learners to act out this part of the story. Encourage them to use gesture (they wave 'hello' when they meet, 'Jim' points to himself when he says I'm Jim and then points to 'Jenny' for This is Jenny.)
- Ask What happens next? (The children meet Pablo.) Ask
  questions about the rest of the story in the same way. Get
  groups of learners to act out each picture.
- Put the class into groups of eight. Learners choose their roles from the list on the board. Monitor and help.
- Groups practise acting out the story, using gesture and movement. Hand out props for each group if possible: books for 'Miguel', a box for 'Lily' and a scarf for each of the 'grandparents'. Ask different groups to act out part of the story for the whole class.

Extension Point to picture 4. Ask two learners to read Jim's speech bubble and Su-Lin's reply. Ask *Does Su-Lin like science?* (Yes) Write *I love science. ... So do I* on the board. Explain that we use *So do I* to agree with someone. Present *I don't* and write it next to *So do I*. Write on the board: big cities, the countryside, kittens, clowns, rain, snow, pasta, picnics, cheese. Learners work in pairs. One learner says a sentence with *I like/love ...* e.g. *I like big cities*, and the other responds *So do I* or *I don't*.

## **Ending the lesson**

- Stand next to a learner and say Hi! I'm (name). What's your name? Encourage the learner to respond. Point to a nearby learner and introduce him/her to the first learner. Say Meet (name). He's/She's my friend. Encourage the two learners to say Hi, (name)! and get them to shake hands. All the learners greet each other and shake hands.
- Write *I'm ... Meet ... This is ...* on the board. Practise pronunciation.
- Learners walk around the class in pairs, introducing themselves to other pairs of learners.

# DIVERSICUS

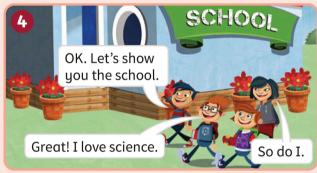
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# Watch the video. Say the names of the characters in the story.











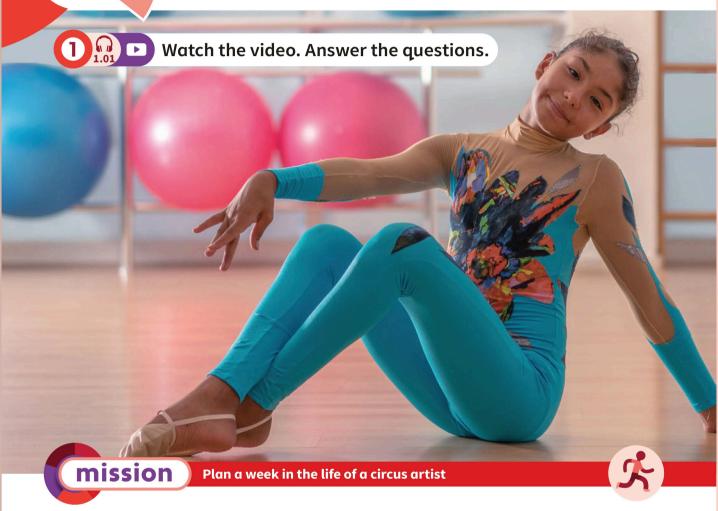






2 Act out the story.

# Practice time



2 What activities does a circus acrobat do every day?



have breakfast



practise



have a snack



# Unit 1 learning outcomes

### Learners learn to:

- tell the time
- understand and make questions in the present tense
- use action verbs
- use *could* and *couldn't* to describe abilities in the past
- extract specific information from a reading text
- read about the life of a child who is part of a circus
- compare and contrast what they read with their own lives

Materials recycled paper, coloured pens or pencils, a schedule or weekly planner completed with daily events (optional), audio, video

Digital Classroom Presentation Plus, Digital Flashcards, Practice Extra, Teacher's Resources

### Self-assessment

- Say Open your Pupil's Books at page 6. Look at the photo. Is she a strongman? (No) Is she a dancer? (Yes, she is.) Think of words to describe her. Write ideas on the board (e.g. flexible, careful).
- Ask What do you practise? Music, dancing, football? Acrobats practise a lot. They need lots of time to practise. They need practice time.
- SA Have learners self-assess by drawing a face on some recycled paper to reflect how they felt about their work. Say OK. Let's learn.

### Warm-up

- Point to the photo of the dancer again. Say *She practises* every day. She practises on Monday, Tuesday ... Learners repeat the days of the week.
- Write the days of the week on the board in random order. Choose learners to come to the board and number the days in the correct order.

# Pupil's Book, page 6



# Watch the video. Answer the questions.

- Say In this unit we're talking about daily routines and practising to become good at something. Say Let's watch the video. To introduce the topic, play the video.
- Pause the video while you watch to ask learners for any vocabulary they know and to say what they can see and what they think is happening. (e.g. exercising, climbing)
- Discuss the questions in the video. Then learners ask and answer in pairs.

Track 1.01 **Practice Time** Let's talk about practice time. What can you see?

Do you practise any of these activities?

Key: Suggested answers: 1 a girl jumping, people doing exercises, children skipping rope, a bou climbing, girls dancing, a child stretching 2 Learners' own answers.



Plan a week in the life of a circus artist

- Explain that in this unit the mission is to plan a week in the life of a circus artist.
- Say When we plan, we think about a week before it happens. What happens on Monday morning? And in the afternoon? What about Tuesday? Ask What do you and your parents plan? Is there something you do every week? Maybe a class or a sport? Which day do you do it? Show a real weekly schedule or draw one on the board. Say Imagine you are in the circus! You need to plan your week.
- Mime warming up (stretching arms, breathing deeply) and say Look! I'm warming up. You need to warm up before you do sport or dance or acrobatics. Why? Talk about how warming up prevents injury. Say Circus performers need to warm up before they practise. Let's warm up now! Repeat the mime and encourage learners to join in. Say This is our mission.

# What activities does a circus acrobat do every day?

- Focus on the activities on the page. Explain that these are things a circus acrobat does every day. Learners repeat the words.
- Tell learners the three photos are suggested answers for the question. Learners can also use their own ideas.
- Ask What other daily activities do you know in English? Learners name as many daily activities as they can. If they name a daily activity in their own language, tell them the English names.

Key: Learners' own answers.

# Activity Book, page 6

### My unit goals

- Go through the unit goals with the learners. You can read these aloud or display them using Presentation Plus.
- You can go back to these unit goals at the end of each mission stage during the unit and review them. Say This is our mission page.

### **Ending the lesson**

 Ask What's your favourite day of the week? Write the days on the board. Have learners vote for their favourite day.



**Learning outcomes** By the end of the lesson, learners will be able to tell the time.

New language half past, midday, midnight, o'clock

**Recycled language** character names, daily routines,

meals, o'clock, snack, wake up

**Materials** Character flashcards, Telling the time flashcards, teaching clock(s) (optional), pencil case, audio, video

Digital Classroom Presentation Plus, Digital Flashcards,

Practice Extra, Teacher's Resources

### Warm-up

- Hold up each character flashcard and ask Who's this?
   Learners say the name.
- Put the flashcards on the board. Say Look and remember! Give learners 20 seconds. Say Close your eyes. Remove a flashcard. Say Open your eyes. Who's missing? (e.g. Mrs Friendly) Repeat with other character flashcards.

### Presentation

- Hold up each Telling the time flashcard and say the words.
   Learners repeat.
- Show a teaching clock, set at 'o'clock' (or draw on the board). Ask What time is it? Learners say It's (seven) o'clock.
   Repeat with different 'o'clock' times. Practise half past, midday and midnight in the same way.

# Pupil's Book, page 7

# 1 1,02

## Listen. Then say the letter.

- Say Open your Pupil's Books at page 7. Who is in the picture? (Mr Friendly and Rose) Where are they? (In the kitchen) What time is it? (Six o'clock)
- Ask Which meal is in the morning? (Breakfast) Which meal is next? (Lunch) Which meal is after lunch? (Dinner) Write the meals on the board.
- Mime getting up and say I get up. Learners copy. Mime having breakfast (e.g. eating cereal) and say I have breakfast. Learners copy. Continue with I go to school, I have lunch, I go home and I have dinner. Say each phrase. Learners do the correct mime.
- Ask Who eats lots of meals and snacks at Diversicus? Let's listen. Play the audio. Check answers (Ivan).

Track 1.02

Diversicus is in Morocco. This morning, Mr Friendly and Rose are talking about meals and meal times.

Mr Friendly: Good morning, Rose.

Rose: Good morning, Ben! It's very early. It's only

six o'clock. What are you doing?

Mr Friendly: I'm looking at the meals for today. Breakfast for

the artists is at seven o'clock, because they have

to practise.

Rose: ... And the children have breakfast at eight

o'clock, because school starts at nine.

Mr Friendly: Good. And what about lunch? What time do they

have lunch?

Rose: We all have lunch at half past 12, but Ivan has his

first lunch at middau.

Mr Friendly: His first lunch at 12 o'clock?

Rose: Yes, Ivan has two lunches because he has to eat

a lot.

Mr Friendly: OK ... Does he have a snack between breakfast

and lunch?

Rose: Ha ha. A snack! Yes, he does. He has a really

big sandwich, a salad and a big bottle of milk at

half past nine.

Mr Friendly: Fine. And what about dinner? What time is

dinner?

Rose: The children have dinner at half past six, and the

artists have dinner at half past eight. Ivan has his first dinner with the children and his second

dinner with the artists.

Mr Friendly: OK. Is that the last meal of the day?

Rose: Well, no. Ivan always has a big snack at midnight.
Mr Friendly: At midnight! Do I have to cook at midnight?
Rose: No, Ben. It's OK. Ivan makes his bedtime snack.

Mr Friendly: Phew!

**Key:** children have breakfast – g lunch – a Ivan has first lunch – h Ivan has a snack – d children and Ivan have dinner – f artists and Ivan have dinner – c Ivan has bedtime snack – b

# What time is it? Ask and answer.

 In pairs, learners take turns to ask and answer, pointing to the clocks in order and then randomly.

**Key:** a It's half past eleven. b It's half past four. c It's two o'clock. d It's three o'clock. e It's half past ten. f It's half past one.

# 3 🕡 Ask and answer.

- Ask a learner What time do you have breakfast?
- Learners ask and answer in pairs.

**Key:** Example questions and answers: What time do you (have a snack/lunch/dinner / wake up / go to bed)? I (have lunch) at (two o'clock). I (wake up) at (seven o'clock).

### **Ending the lesson**

 SA Show the flashcards. Ask Do you know the words?
 Have learners self-assess by giving each other high fives (confident) or low fives (not confident).