

Think Read Write

PHONICS

3

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Free App



A* List

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Hybrid CD
MP3 + E-book

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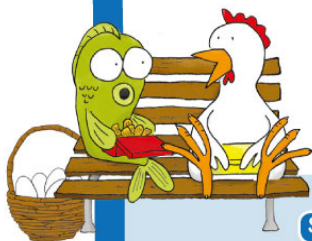
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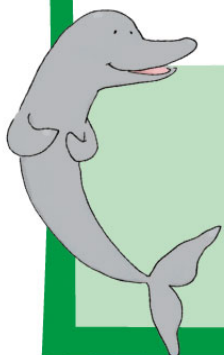
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Activities! Activities!! Activities!!!

• Game Board



Use the fun and colorful game board to pre-teach the vocabulary for each unit. Use chips or erasers as markers and a dice or a coin to progress. All illustrations have a text reference at the bottom of the page for teachers. CD Chant included.

sh	ch	ph	ar	nk
ship snag fish brush	lunch can catch chicken	stick oil elephant trout	car dark shark farm	pink drink striky stork



• Write sh or ch.



Learners identify and write the missing **grapheme**.

• **(((Same sound!)))** This section highlights different graphemes which represent the same phoneme such as

Write **ay** or **ai**

 tail
 gr__

ay and **ai**.

• Add. Match. Write.

Students blend sounds and syllables, match to the correct illustration and complete the word.

u + nk = unk •  pink

i + nk = ink •  skunk

• Find the mistake and fix it!

A challenging activity that asks learners to sound out the text, compare it to an illustration and fix the mistake.



• Add. Write. Match.

Students blend syllables, complete the word, and then match to the correct box.


How Many Syllables?

1 chick • en 2 chick • en

• chick + en = chicken • chick • en

• What do you hear?

Students identify and circle the letters needed to spell each illustration, add them together and write the word.



Find 3

k or ar
ph or

f + + =

• Read. Match. Write.

nk → ink → think • •  think

This activity shows clearly how words are formed. Students read with the arrows, match to the illustration and write.

• Word Hunt!



this) thanks

d j k i n t h i s

c i c h i c k e n

A simple word hunt to help with letter and word recognition.

• Match. Write. Draw. Make your own!

Students combine, write and illustrate their own adjective/noun connections in this fun and creative activity!

hot • • drink

pink • • bath

pink drink 

• Put the words in alphabetical order.

Helps students learn the concept of alphabetical order. Students look at the highlighted first letter of each word and then write the words in order.

zip 1. alphabet

alphabet 2. zip

• y-ending and Magic e

Introduces more useful vocabulary while exposing learners to y-ending and 'magic e' words. Teachers may find it helpful to spend a bit of class time highlighting these concepts.

★ Dictionary

All words in the activities are included in the dictionary in the back.

Note: Some words in the comics are not included.

Stories! Stories!! Stories!!!

to develop phonemic awareness, decoding fluency and a love of reading in young learners



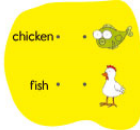
• Point and read!



Practice decoding and blending skills here. Learners point to each grapheme, say the sound and read (blend) the word together.

Tip: Encourage clear, accurate pronunciation to build speaking confidence!

• Read and match.



Check word comprehension here. Learners decoded each word and match it to the corresponding illustration.

Tip: Encourage students to use the picture dictionary for new words!

• Sight Word Spotlight

Do / do

Highlight non-decodable words here. Tell learners that these are words that we use a lot in English and we should just, "remember." Learners underline and count each sight word in the story.

Tip: Model pronunciation clearly. Drill frequently for increased reading fluency!

• Do you know?

New words (not in previous stories) are introduced here.

Tip: Have your students check off each word as they look it up in the dictionary! Clarify as necessary.

• Grapheme Border sh ch ph ar nk th th

This highlights the graphemes covered in the book to this point. Use for review or to point out progress.

Tip: Have your students review what they've learned to date!

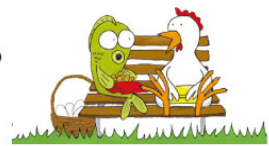
• Find. Point. Say.

Identify words in context before reading. Learners should scan the text with their finger, saying each focus word as they pass it. Sight words are highlighted.

Tip: Pay special attention to words with an initial Capital letter (egg = Egg).

• Illustrations

Use the detailed illustrations to engage learners in the story and explore the meaning.



Tip: Ask questions about the illustration prior to reading.

• The Text

Read the story with your students. Work towards reading with natural rhythm and intonation as decoding skills develop.

Tip: Use the text-only versions at the back of the book to review earlier stories and build reading fluency!

- **Point and Read:** Learners can review the phonics stories with the text versions of the stories. Words in each story are listed for review and practice.
- **Can You Read Them All?:** Learners can review all the words in phonics stories.
- **Dictionary:** Learners can check and practice all the words in the book.

diagraphs & diphthongs



Track
2

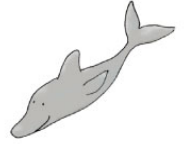
sh sh



ch ch



ph ph



ar ar



nk nk



th th



th th



wh wh



or or



ng ng



ay ay



ai ai



ee ee



ea ea



Unit 1

sh ch ph ar nk



sh

ship
sheep
fish
brush

ch

lunch
chin
catch
chicken

ph

dolphin
alphabet
elephant
trophy

ar

car
dark
shark
fart

nk

pink
drink
stinky
skunk

unit 1





sh

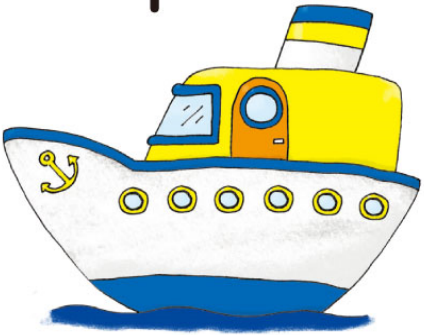
sh sh sh sh sh

1.



What is it?

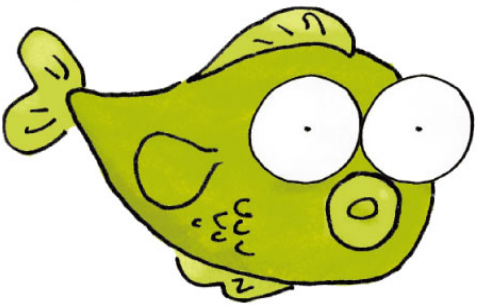
ship



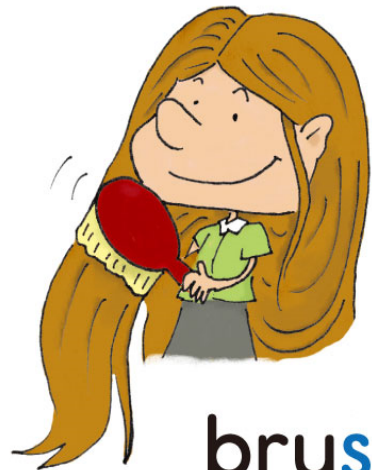
sheep



fish






brush





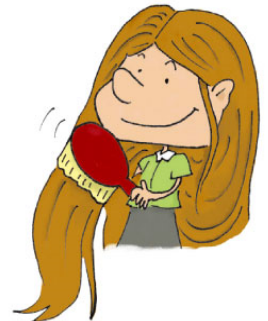
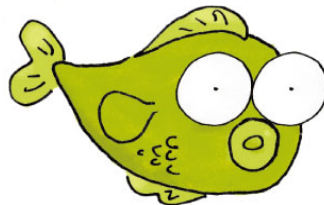
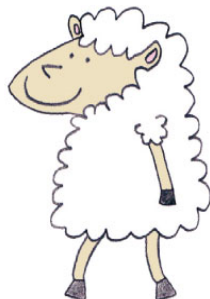
2.  Point and read!

1. sh sh  sh sh  sh sh 

2. sh  sh sh  sh sh  sh

3.  sh sh  sh sh  sh sh

3. Point, Say, Circle 



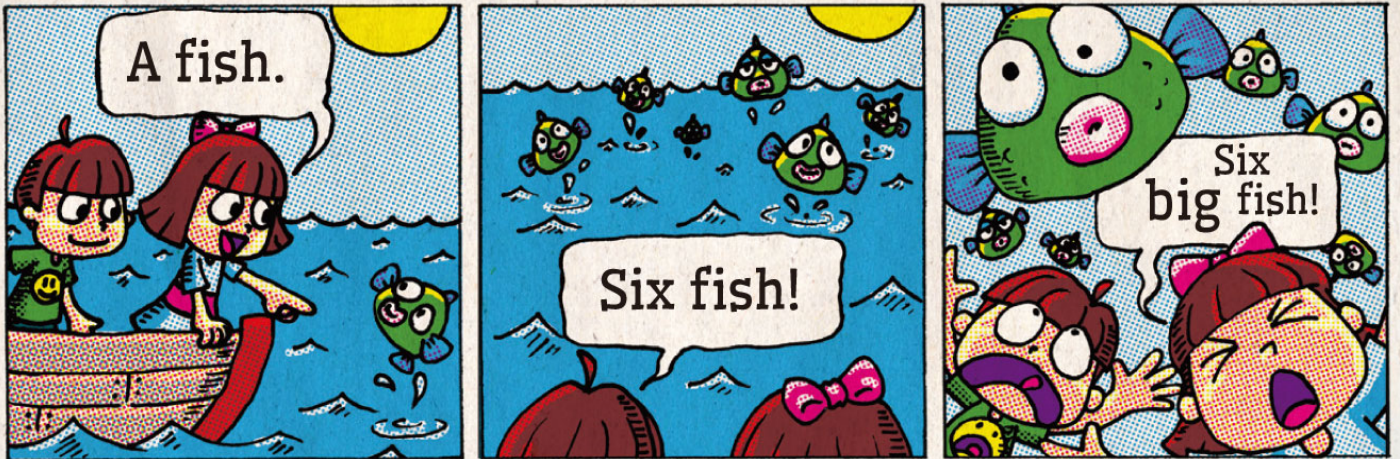
ship

sheep

fish

brush

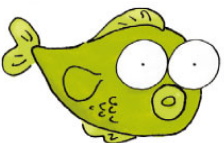
4. Look, Talk, Read.



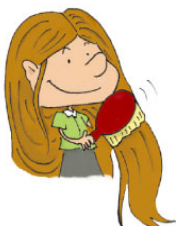
5. Read, Say, Write.



ship ship ip

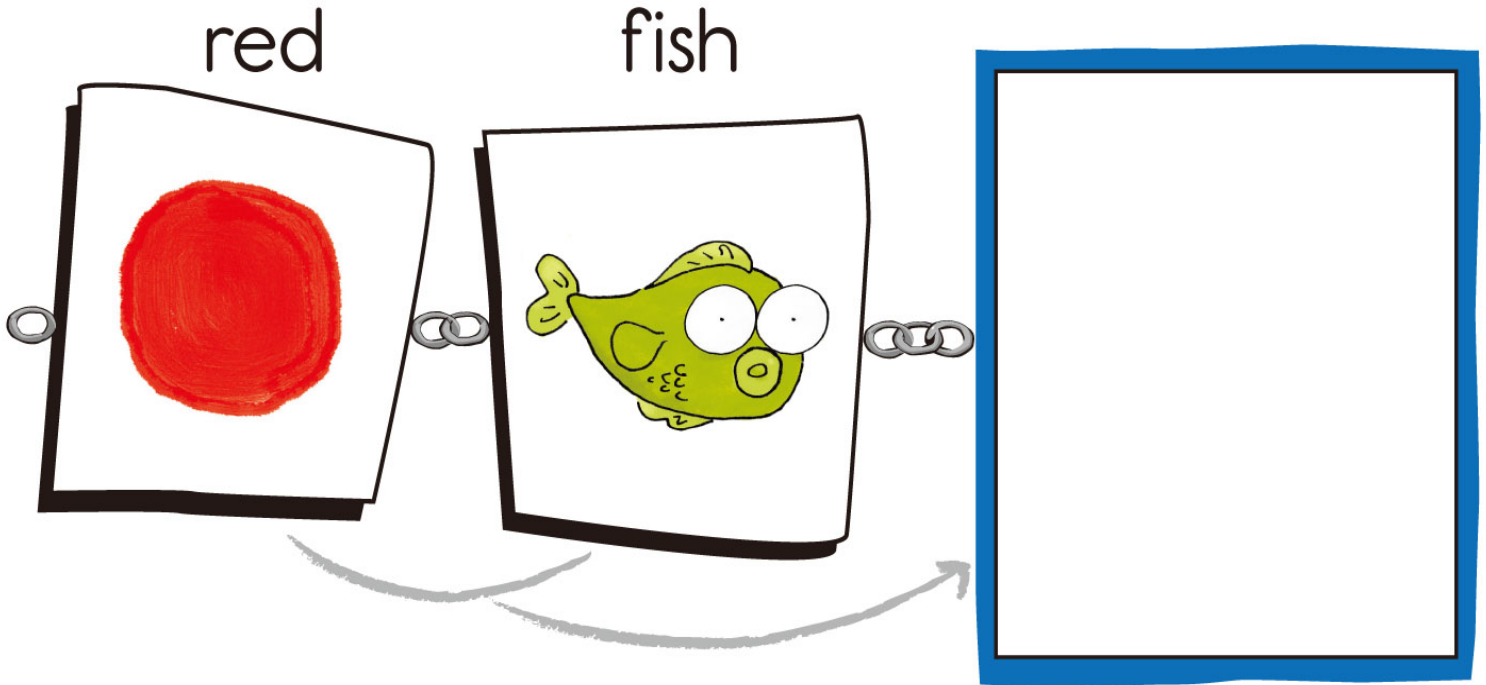


fish fish fi



brush brush bru

6. Read. Write. Draw.



1. red fish red fish

2. red fish

3.

4. red fish